**Mobile, Cross-Platform Key To Gaming's Future**

The mobile market is essential for gaming's growth, Microsoft Gaming leader Phil Spencer said in reference to the company's Activision Blizzard purchase. Analysts add that cross-platform titles, live gaming and cloud games are likely to be major parts of the industry going forward.

***Protocol 11/1/22***

[*https://www.protocol.com/entertainment/mobile-gaming-old-guard-necessity*](https://www.protocol.com/entertainment/mobile-gaming-old-guard-necessity)

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